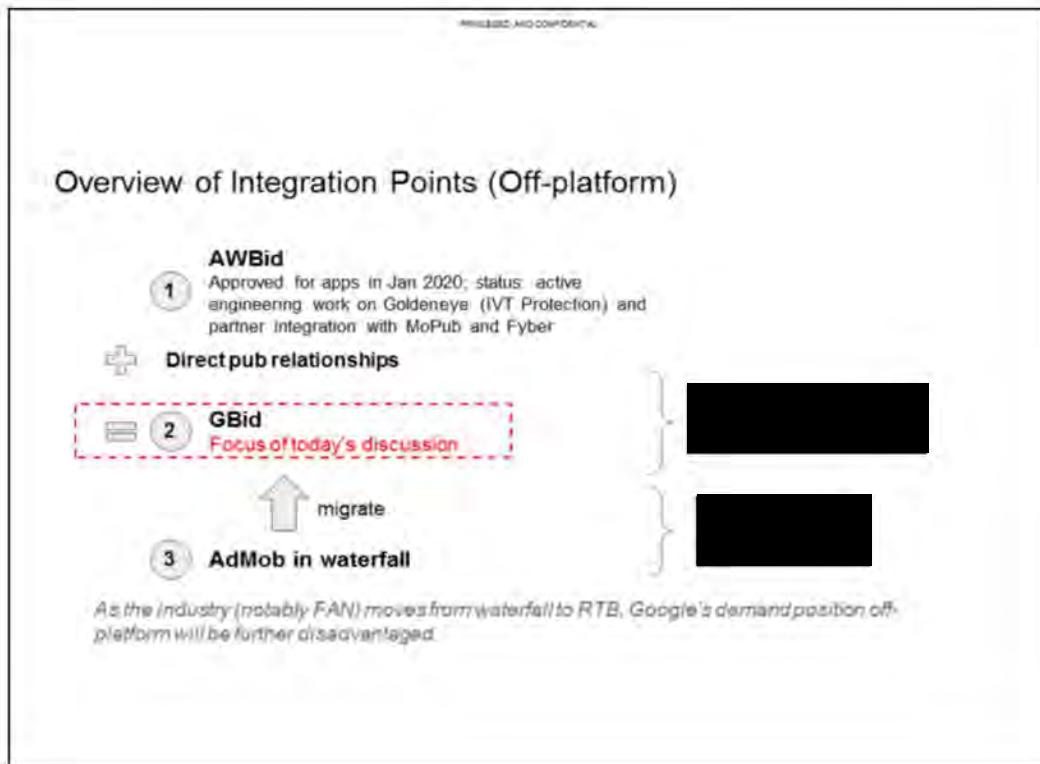


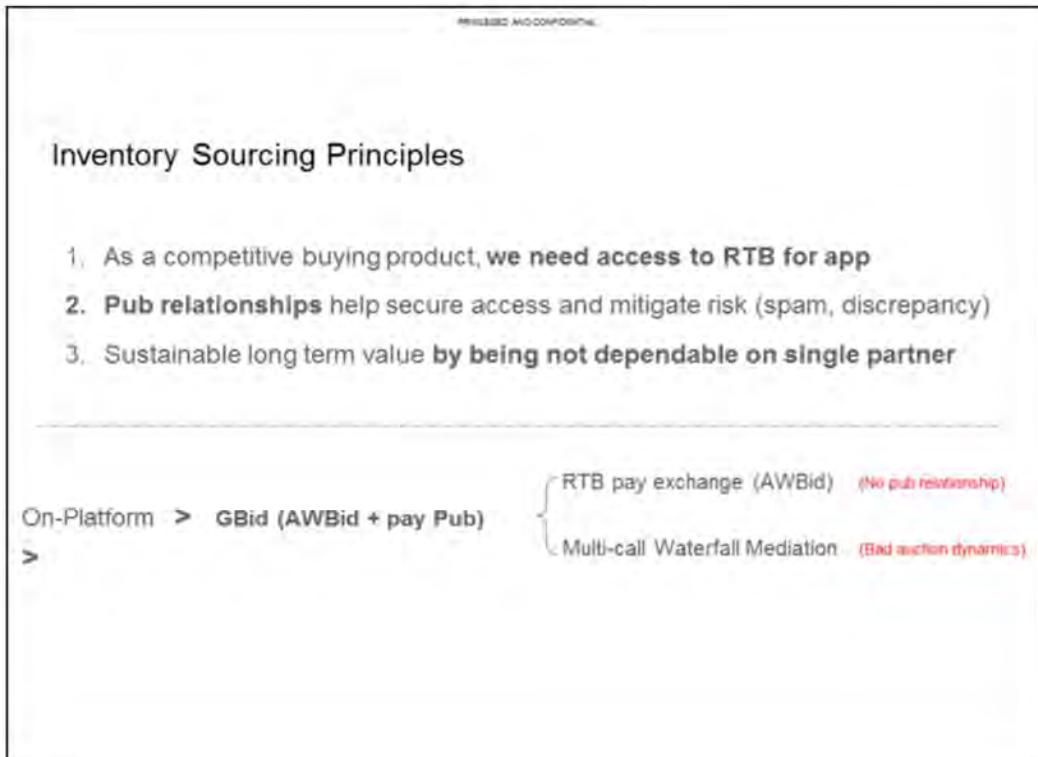


[Deck: go/qBid-Deck](#)

[Notes: go/qBid](#)



What are the key differences between Advanced Bidding and Exchange bidding? Is it just their implementation and does this align w/ how ADX splits up auctions?



Publishers will go with whichever of the 4 options that makes them the most money.

We believe that there are strong incentives for publishers to choose GBid over AWBid and Multi-call:

Our buyside is more competitive on GBid yielding higher payouts

Multi-call detection as a buyer protection will improve yield on GBid vs. Multi-call

Margins could be set differently to reflect reduced risk and cost of GBid vs. Multi-call/AWBid

Discrepancies for publishers are lower GBid vs. AWBid

However, we believe that it is simpler to approach the apps market with only two platform options (On-platform, GBid). If we are unable to get inventory access we can consider also offering other options.

Id	Date	Text PRIVILEGED AND CONFIDENTIAL
1	10/01/2020 05:07:15	<p>That's a very valid point. Publishers will indeed do what makes them the most money.</p> <p>We assume that RTB where we pay the pub makes us more competitive, which yields higher revenue.</p> <p>In addition, we need to invest in multi-call detection and be sure to set the right margins.</p>
1	10/08/2020 16:08:21	<p>Either in the slide or in the talking points, it might be worthwhile to note that the publisher lens on this is a little different. Publishers will go with whichever of the 4 options that makes them the most money. So from the sellside perspective, it's beneficial to have at most 2 of these options in the long-term (the first 2). Existence of all 3 off-platform options opens us up to being called in multiple ways - basically whichever combination the pub figures is revenue maximizing for them.</p> <p>@apasha@google.com</p>
2	10/08/2020 16:08:21	<p>Summarized our discussion in the slide notes. PTAL.</p>

PROPOSED AND CONFIDENTIAL

## Proposal Overview



Ethan

- Extend AWBid to support direct publisher relationships (AdMob-like) and full Google demand for RTB App buying.
- Prioritize partners based on policy compliance and inventory coverage.
- Publishers will add RTB "ad units" to existing mediation set-ups. Process is well-established by existing RTB players (smooth waterfall → RTB migration)
- [REDACTED]
- End state: deprecate multi-call.

AWBid > Multi-call > Multi-call + RTB > RTB > OB

HIGHLY CONFIDENTIAL

 Santosh

## Infrastructure

Existing products (AWBid & AdMob) meet app requirements with changes to support direct publisher relationships and full Google demand for RTB app buying.

### Key Components

Partner (AWBid)	<ul style="list-style-type: none"> <li>• OpenRTB integration and publisher signal collection via GMA SDK</li> <li>• Admob typeC, winlose notifications, etc</li> <li>• Partner Registering, listing, payout</li> </ul>
Publisher (AdMob)	<ul style="list-style-type: none"> <li>• AdMob: ToS addendum for gBid</li> <li>• Pub setup, contracts, serving, reporting, and payout</li> </ul>
Demand (Buyside infra/quality)	<ul style="list-style-type: none"> <li>• UIAC (ACH+ACQ), DDA, DV3, Hostels*</li> <li>• Building (gTrade)</li> </ul>
Core infrastructure	<ul style="list-style-type: none"> <li>• Enhance to support new pub platforms &amp; any unique features needed</li> <li>• E2E performance validation</li> </ul>

\*AS included

Speaker notes: Partner component and Integration all these components is major pieces of work here.

Id	Date	Text PRIVILEGED AND CONFIDENTIAL
2	10/01/2020 18:32:43	my hope here is that we're able to re-use the models used for network app traffic and the work here is primarily limited to validation / ensuring all the signals are flowing in accurately.
1	10/01/2020 18:53:13	Signals from Goldeneye framework (that we plan to use for this integration too, apart from classic external exchange/partner flow) should be same as classic admob request. There may be few of things missing by default (e.g. adunit id) but we can get that easily. Currently feedback/confirmation from Jerry is that we should be able to reuse same models as the rest of app traffic (admob & adx-app)
1	10/01/2020 19:42:07	[Responding to comment only - haven't gone through the stack yet]
		We have previously been asked not to use RADS-derived data for bidding on 3P exchange inventory. Do we know if we will be revisiting this decision?
3	10/01/2020 19:55:55	Does that apply even in the event of a publisher relationship? i.e. when we know this request is coming from a publisher who already has an existing AdMob relationship? I'm guessing we'll need to revisit all these conversations in the context of GBid?
1	10/01/2020 20:49:19	@jerryzh@google.com @sieong@google.com wanted to make sure you're aware of this slide and agree that the apps buyside component is mostly around quality models?
2	10/01/2020 20:49:19	RADS-derived data usage restrictions is an internal decision (i.e. not subject to contracts) & we propose to use same data as what we are using on admob/adx-app. Some of these are covered in coop slide (likely moved to Appendix).
1	10/07/2020 17:56:36	I think the reporting and billing pieces are still going to be relevant. Payout in this case would be platform fees excluding what the pubs earn. @santoshkc@google.com to confirm.
3	10/07/2020 18:08:26	Yes, we expect a process similar to option-3: (a) These reports would be used for reconciliation of measurement done by partner vs Google (b) We still need to provide a version of exchange report on how the partner fee is computed
2	10/07/2020 18:18:06	@ethanli@google.com @tmaurer@google.com is this still needed if we're not offering option 3? I'd remove it just for clarity/simplicity.
3	10/07/2020 18:18:06	sgtm

REVIEWED AND CONFIDENTIAL

 Ken

## Partner prioritization criteria

**Thesis:** Select Partner platforms based on strategic rationale, partner trust, and complexity.

**Recommendation:** Prioritize MoPub, AppLovin, Heyzap/Fyber (TBD) (or initial shortlist, then evaluate other platforms.)

Mediation Source	% of Revenue**	Compliance concerns	Complexity
MoPub	High	Disintermediated	
Heyzap/Fyber*	High	Disintermediated (existing contract)	
ironSource	Medium		-
AppLovin	Medium		-
Unity			Existing partnership
Appodeal			-
TapDad			-
In-House	Very Low		Fragmented. Direct access essential.
DFP			

\* Heyzap/Fyber is a high % of revenue, but service commercial items below the 10% threshold. \*\* 10% of revenue

**Rationale**

- Focus on the top 4 platforms who represent over half of partner pub revenue. Significant drop-off after top 4.

**Compliance concerns**

- History of compliance issues with ironSource make them a less attractive partner.

**Complexity**

- In advanced AWBId discussions with MoPub and Heyzap/Fyber.
- Prior lack of sellside support for AppLovin has blocked technical discussions to date.

**In-house publishers**

- Large overall opportunity, though fragmented, with only 10 developers representing >1% of in-house revenue\*\*\*
- Concerns persist about providing in-house pubs direct access to bidding information.

- Met with Pub Quality, Ad Spam, T&S, and DV3 vetting to understand compliance history with these platforms.

Id	Date	Text
4	10/07/2020 17:52:51	PRIVILEGED AND CONFIDENTIAL yeah, do we have any updates on heyzap/fyber numbers? duke seemed surprised to see them so high up on the list.
1	10/08/2020 16:57:38	@gfb@google.com based on your work with Eddie, can you provide new Mediation Source percentages so we can update this table? _Reassigned to Geoff Beresford_
1	10/08/2020 16:57:38	yes, we all believe this number to be spurious. I added a bug-link in the footnote to track that we are working on this.

REDACTED AND CONFIDENTIAL

## Pub XP: Adding RTB to mediation is straightforward

**Update SDK**  
Who: Monetization - Dev team  
Difficulty: Medium

**Create AdMob ad units and link to partner RTB platform**  
Who: Monetization team  
Difficulty: Easy

**Release & Debug App**  
Who: Monetization team  
Difficulty: Easy

**Market Overview**

- User journey for integration of RTB is fairly well-defined in industry
- Given most pub will already have an AdMob account, we are proposing to align to the FAN RTB model. We will...
  - 1. Require direct relationship with publisher
  - 2. Pay publisher directly

**Looking forward...**

- Set up and integration of RTB should be relatively simple for pub.
- Large-scale, organic migration onto RTB will largely be dependent on performance of RTB

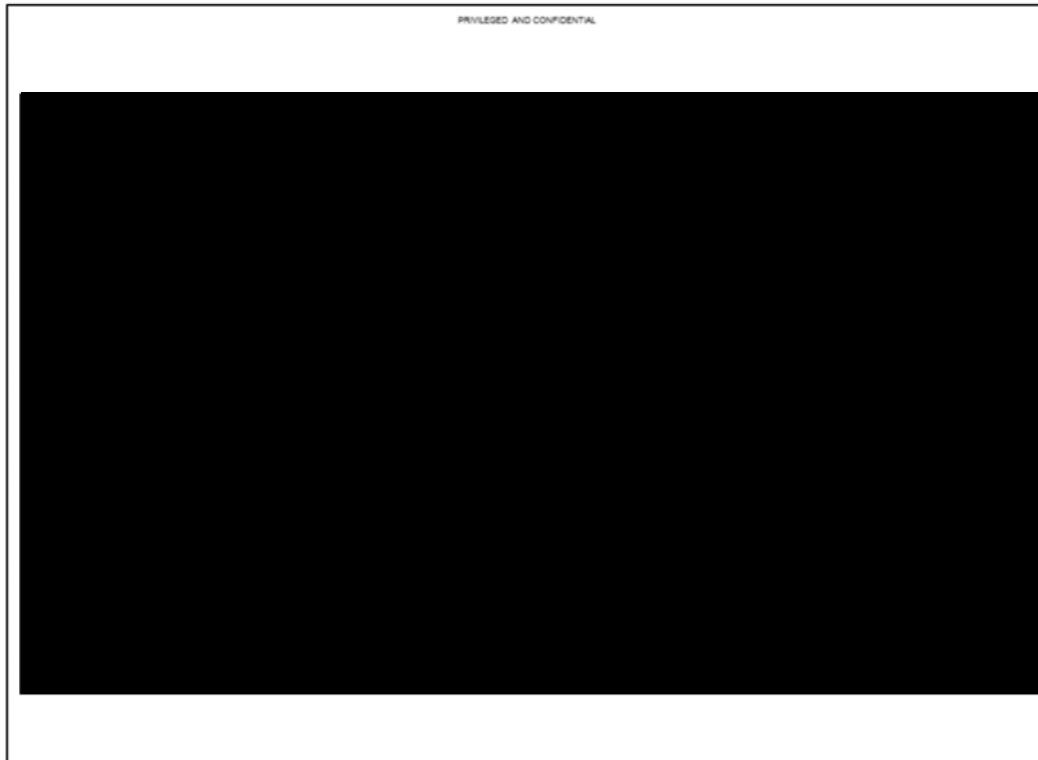
**At scale, migration will be O(weeks)...**

```
graph LR; A[Pitch RTB] --> B[Update GMA SDK]; B --> C[Insert placement info into 3P partner platform]; C --> D[Create new RTB placement on AdMob]; D --> E[Test integration finally]; E --> F[Release app]; F --> G[Release app];
```

Pitch RTB  
Update GMA SDK  
Insert placement info into 3P partner platform  
Create new RTB placement on AdMob  
Test integration finally  
Release app  
Release app

- User journey for integration of RTB is fairly well-defined in industry - Generally, what we'll need is: SDK update, create a new ad placement on AdMob, drop the placement into a 3P partner platform's OB setup, test, release the app, debug.
- Based on the Open Bidding experience, we've seen this migration take weeks... Maybe even less if they already have the latest GMA SDK
- Our vision for the FE pub experience is going to look a lot like the FAN RTB model. We will...
  - 1. Require direct relationship with publisher
  - 2. Pay publisher directly

Id	Date	Text PRIVILEGED AND CONFIDENTIAL
2	09/22/2020 23:53:06	I assume no A/B testing if they aren't switching platforms...
4	09/22/2020 23:54:24	Roughly correct in terms of ordering of steps. Timeline depends very heavily on how the bidder performs and what sort of relationship we have with the exchange we're working with + the publisher. Safe to assume that initially it will take longer for larger pubs. (there's lots we can learn from FAN's experience with us here)
3	09/22/2020 23:56:39	Got it, thanks. I'm trying to look forward and assume this is what the process will look like once we've worked out all the bidder issues.
5	09/23/2020 00:01:13	yea, on the long tail it would be much quicker. We have a lot of pubs who the Sales team is able to move from mediation to FB on bidding without any tests..so in the scaled case, 1 month might be too high :)
4	09/25/2020 03:14:07	Regd: A/B testing & migration plan, a couple of thoughts:
		I think it depends on what strategy we will end up taking: It likely would be organic & gradual if we plan to introduce RTB & keep multi-call mediation as is in the beginning, once bidding out is fully performing we start turnoff mediation over time (i.e. reduce to single call).
		There probably would be some kind of A/B testing needed (or would be expected by pubs) especially if we want to do more aggressive transition but I am assuming it would be a work-item for partner not us. Does that match with your experience?
5	09/25/2020 18:04:06	I didn't understand why is this medium difficulty, shouldn't this be easy step?
4	09/25/2020 18:04:06	It's often harder than you might think for publishers to update their SDKs relative to the rest of their product roadmap; this is especially true for old apps. Also, keep in mind that publishers might have 10s or 100s of apps in their portfolio.
1	10/01/2020 00:38:55	Ed should we have a slide somewhere in the appendix around why pub relationship is important.
1	10/01/2020 18:56:19	@abhita@google.com
		Does this look right to you?
6	10/01/2020 18:56:19	My expectation here is that the process of evaluating whether RTB is performing will involve testing directly with a few key publishers. So basically, first milestone will likely be a launch with 10 pubs or something like that. Once we've proven performance, then the scaling is quick (i.e. no tests). Also - a single ad placement - will either multicall us or call us in RTB. Both won't be



Id	Date	Text
8	10/08/2020 16:51:43	<small>PRIVILEGED AND CONFIDENTIAL</small> @gfb@google.com Why not strictly lesser? _Reassigned to Geoff Beresford_
3	10/08/2020 16:51:43	Inorder for us to take more agressive margins, we need to make the argument that buyside outcomes are worse. While we have good qualitative arguments for on-platform that are outside of the waterfall dynamic, none of them have been assessed with a real net-revenue value.
7	10/08/2020 16:52:29	@gfb@google.com @nirmaljayaram@google.com Doesn't it make sense for this to be better or equal? I personally think equal is good enough here & we're likely not going to be able to do better. _Reassigned to Geoff Beresford_
2	10/08/2020 16:52:29	added

REVIEWED AND CONFIDENTIAL

## Risks & Mitigation



Geoff

RISK	MITIGATION STRATEGY
Waterfall could perform better with Authorized Buyer/3P demand and 3 floors	Hoover and Biermanke can tune payout against floors. AB's are small % of app buying, currently being re-worked by 1door, but payout gap is still a risk
Some inventory will still be unavailable via gBid if publishers don't adopt the integration	Push gBid strongly, evaluate AW/Bid path if inventory access plateaus until below 100%
In-house publishers may be unaddressable with current strategy	AdConnector for largest publishers. Remaining in-house not addressed in this proposal (Some could flip to On-Platform or gBid)

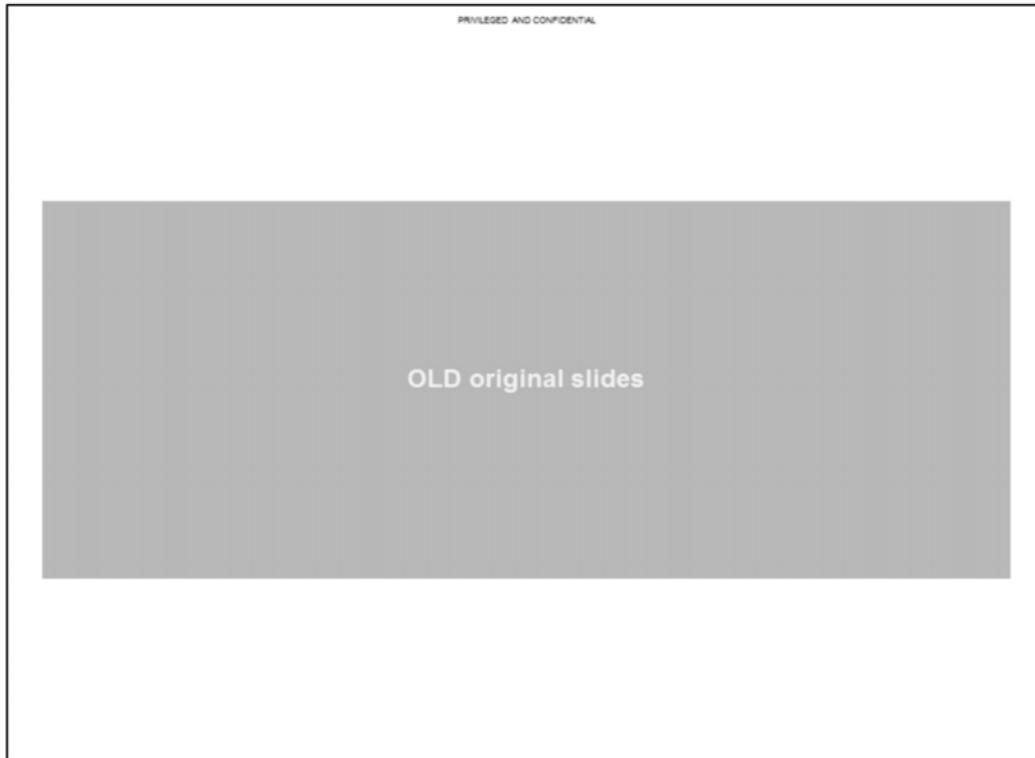
Multi call inefficient

World moving to RTB

We have to move to be competitive on buy side

Keeping both multi call and RTB does not make sense from business perspective

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
9	10/08/2020 16:24:02	Consider swapping slides 8 and 9? The content on 9 feels more important to cover.	
4	10/08/2020 16:40:55	@ethanli@google.com @kebbitt@google.com @tmaurer@google.com PTAL	
5	10/08/2020 16:40:55	Sissie specifically asked for margins last time, so want to make sure we cover that request	



PARTNERED AND CONFIDENTIAL			
Partner Experience			Ethan
Partner Type	Example	App Inventory Access Channels	Roll-out Strategy
App-only partners w/ RTB solution (high quality)	MoPub	1. RTB w/ pub relationship (Gbid) 2. Waterfall 3. DV360	<ul style="list-style-type: none"><li>1 and 2 to co-exist initially as pubs migrate to 1.</li><li>3 will always be available.</li></ul>
App-only partners w/ RTB solution (low quality)	Trsyc	1. Waterfall 2. DV360	<ul style="list-style-type: none"><li>Keep status quo for now</li></ul>
App-only partners w/o RTB solution	inMobi	1. RTB w/o pub relationship (tradit'l AWBId) 2. Waterfall 3. DV360	<ul style="list-style-type: none"><li>1 won't be launched initially (depends on initial performance of gBid)</li><li>DV360 will always be available for partners we have AWBId relationship with</li></ul>
Partners with mostly-indirect app inventory	Rubicon	1. DV360	<ul style="list-style-type: none"><li>DV360 access will be phased out when GMA SDK becomes a requirement for DV360.</li></ul>

PRIVILEGED AND CONFIDENTIAL

PRIVILEGED AND CONFIDENTIAL

Geoff

### Multi-call waterfalls suboptimal for both buyside & sellside

Voodoo On vs Off bid distributions

Off-platform waterfall >  
On-platform waterfall from 29

Advertisers in RTB integrations have advantage over waterfall buyers:

- Open bidding, including Google Buyout > On-platform waterfall
- 3P exchanges/platforms with RTB > Off-platform waterfall

Off-platform waterfall requests require Google to implement bid protections:

- Detection is difficult, can cause off-platform to perform better (only 75% accurately detected)
- Google bidder algorithms are different in RTB/Waterfall, can't run clean experiments across platforms
- Competitors move to RTB in other Platforms, Google loses position

Quickly voice over that multi-call is sub-optimal.  
Remind Sissie of earlier discussion.

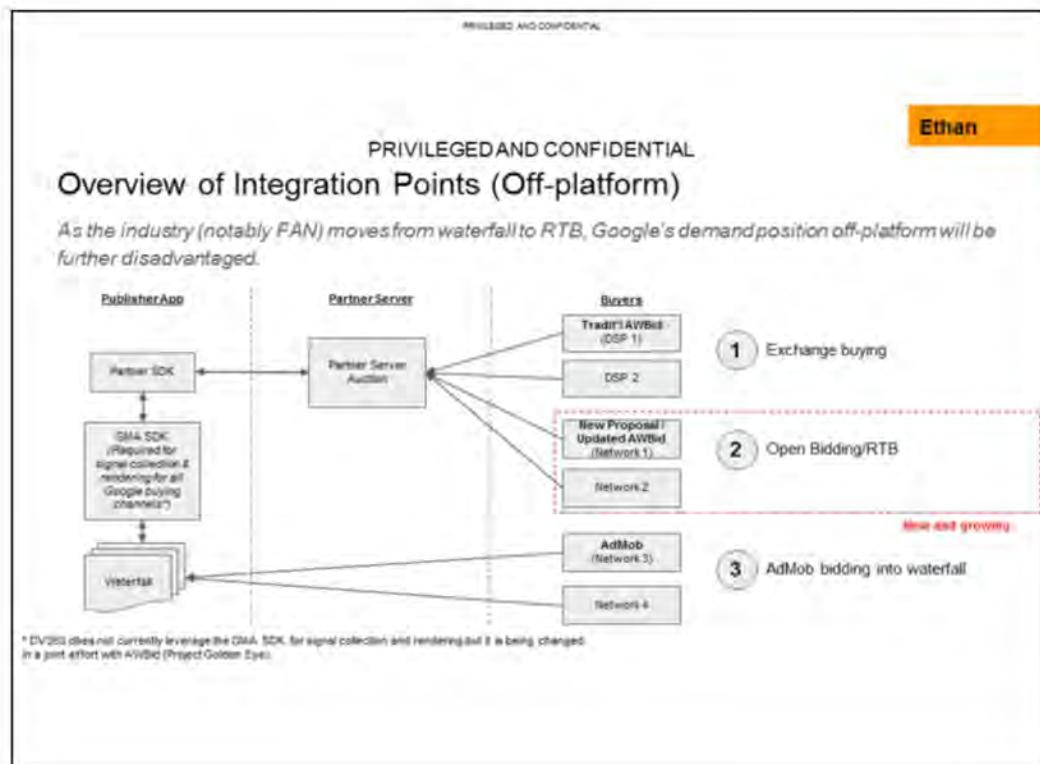
Attic002, HIGHLY CONFIDENTIAL

Ed

### Phased Approach for Publishers

- Assume
- Phase 0
- Phase 1 - Experiment
- Phase 2 - Alpha
- Phase 3 - GA

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
2	10/01/2020 00:18:27	Do we need to do additional work around rendering?	



What are the key differences between Advanced Bidding and Exchange bidding? Is it just their implementation and does this align w/ how ADX splits up auctions?

AMERICAN INDIAN CONFERENCE

**Pre-read and Framing**

- Multi-call and impact on Sell-side
- 3P Auction Access critical to Buy-side --- Overview of 3P integration points

**Main content**

- Inventory sourcing principles
- End state vision
- Overview of Proposal
- Infrastructure
- Margin
- Exchange selection
- Publisher experience

If asked what do we need to make thing happen, should we provide [High-level 2021 Staffing Plan?](#)

PRIVILEGED AND CONFIDENTIAL

Ethan

**Google Audience Data** PRIVILEGED AND CONFIDENTIAL

- Context
  - Bidding out is a hybrid of traditional 3PE relationships and AdMob publisher relationships.
  - Data usage on 3PE and AdMob pubs are subject different internal/external hurdles.
- Guiding principles
  - Ensure we can leverage the same audience data for bidding-out as AdMob off-platform.
  - Add Bidding out inventory into same data pool as Admob, Adx (& Adsense).
- Key dependencies
  - Partner contracts: ensure we have full rights & flexibility with the data (merging with other data, building profiles).
  - Publisher contracts: data co-op opt-in/opt-out similar to current AdMob arrangement.
  - Publisher help center: update language to remove ambiguity on Google's data usage rights.

Id	Date	Text PRIVILEGED AND CONFIDENTIAL
2	09/24/2020 00:43:03	<p>It varies from case to case but we will definitely ask for this in our negotiation with partners.</p> <p>FB has this in their OB relationship with us, which implies they might have this with MoPub as well, further implying MoPub might be open to doing this with us given the FB precedent.</p> <p>At this point I don't think pub relationship makes a difference as the key dependency here is partner contract and signal collection capability, both of which are common with the traditional AWBid solution.</p>
6	09/24/2020 04:06:30	<p>Who would have to approve this internally? And will our systems be able to handle different treatments for different 3PEs or will this require eng work (AFAIK all 3PE traffic today has the same treatment - can't use audience data)</p>
3	09/24/2020 22:15:41	<p>Generally we have the approvals. It's mostly a matter of building, testing and tuning to make sure we get the best performance.</p> <p>We have the capability today to treat different exchanges differently based on how the contracts are structured and in fact we are already doing this for 3PE data co-op on DV360.</p>
5	09/24/2020 23:33:41	@ethanli@google.com it sounds like we don't get the permissions from 3PE today? will the pub relationship help?
6	09/24/2020 23:33:41	To clarify - the incremental work needed here is expected to be marginal from bidding-out pov (as it rolls into overall project work).

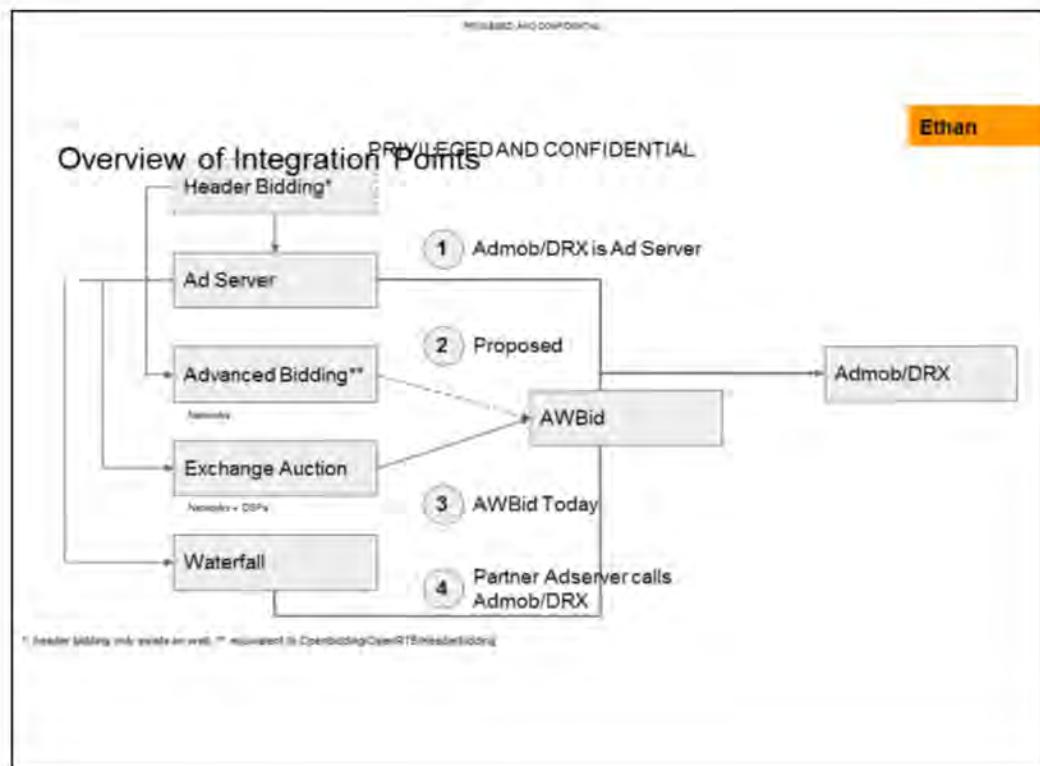
REDACTED/NO CONFIDENTIAL

Partner selection criteria PRIVILEGED AND CONFIDENTIAL

Ethan/Ken

Should we (a) only work w/ Trusted partners if so, how do we define this (b) work with all partners that bring value. In either scenario, how do we prioritize partners. What if any requirements to we impose.

Id	Date	Text PRIVILEGED AND CONFIDENTIAL
1	09/30/2020 19:23:30	I think we really need to flesh this out. We need to make our demand something that helps make the market better. @apasha@google.com @gfb@google.com FAN had a code of conduct, should we consider a similar approach?



What are the key differences between Advanced Bidding and Exchange bidding? Is it just their implementation and does this align w/ how ADX splits up auctions?

AMENDED AND CONFIDENTIAL

Ed

**Proposed Publisher Experience for RTB**

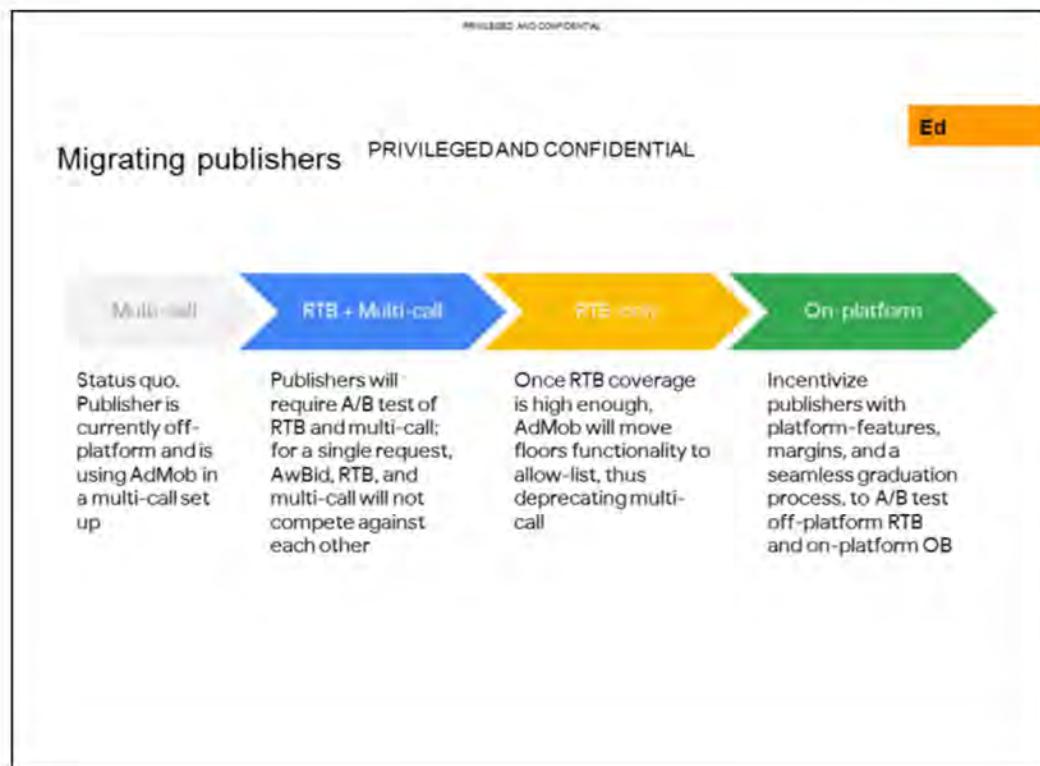
~~PRIVILEGED AND CONFIDENTIAL~~

Proposal is to align to current FAN RTB experience. We will require a direct AdMob relationship and directly pay all RTB publishers

- 1) Most pubs interested in RTB will already be using mediation and thus will have an AdMob account
- 2) This approach scales better across platform partners in the long-run (e.g., common identifier, common user journey, leverages policy work, etc.)
- 3) Having a relationship on day 1 sets us up for a smoother graduation path to AdMob platform adoption

What happens if they don't have AdMob account? They can easily create one, if they don't do it, we will buy through AWBid = status-quo, but clarify the value-add for transition from AWBid to "Bidding out"

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
3	09/17/2020 22:20:49	add: - bar to create admob account is low and no hurdle - else status quo: awbid buys	
1	09/17/2020 22:20:49		
4	09/17/2020 22:22:08		<b>Redacted - Privilege</b>



Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
5	09/17/2020 22:29:53	suggestions: - make more clear what is forced vs. publishers moving from one step to the next	
6	09/17/2020 22:29:53	- maybe move the forced stuff to slide 4 and talk about how pubs graduate here	
5	09/22/2020 22:50:04	Ed to update this slide to reflect tactical migration from Multi-call to RTB+Multi-call  Proposed user journey: Create a new RTB placement on AdMob, copy AdMob ad unit information, go to partner platform, add AdMob ad unit information	

PRIVILEGED AND CONFIDENTIAL

## Multi-call suboptimal for advertisers & publishers

Advertisers in RTB integrations have advantage over waterfall buyers

- Open Bidding, including Google > on-platform waterfall
- Partner exchange/RTB > Partner platform waterfall

Off-platform waterfall requests require Google to implement bid protections

- Waterfall pricing

Today: Limit to 3, detect and enforce 4+, tune bidding and margins so that

- (1) Maximize advertiser value, Google net revenue
- (2) Ensure on-platform is better for publishers than off-platform

Problems:

- (1) Detection is difficult, can cause off-platform to perform better
- (2) Behavior is different on/off, hard to compare in theory/experiment
- (3) Competitors move to RTB in other Platforms, Google loses position

Geoff

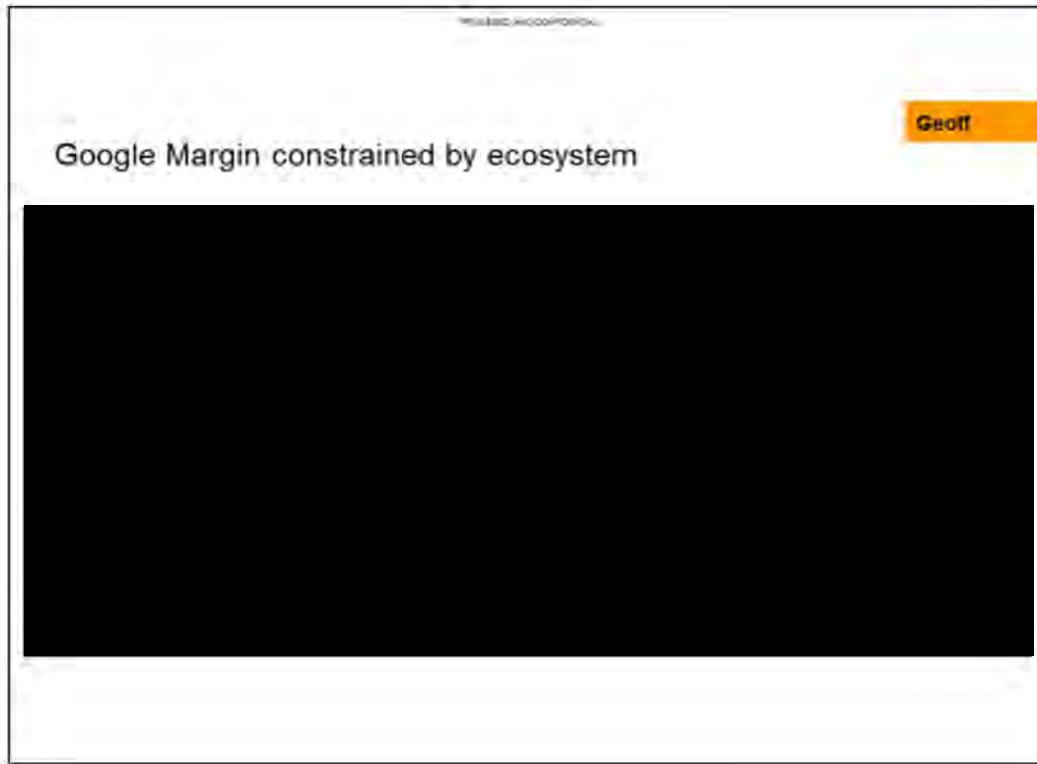
Last Click  
Same Last Advertiser  
2 Different Last Advertisers

75% of clusters predicted accurately.  
7% wrong

Bid Distributions heavily sensitive to floor prices in multicall: Google advertisers are over-paying

Floor price

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
6	09/17/2020 18:48:36	added	
2	09/17/2020 22:29:19	cover waterfall/multi-call shutdown in this slide	
3	09/18/2020 20:30:25	@abhita@google.com - thoughts?  @gfb - can we include this: <a href="https://docs.google.com/presentation/d/1Jl3q-0Mw59KURULfcPQbeafh6sAzdwvr8iu4xsUWc/edit#slide=id.g92acc8d72f_19_50">https://docs.google.com/presentation/d/1Jl3q-0Mw59KURULfcPQbeafh6sAzdwvr8iu4xsUWc/edit#slide=id.g92acc8d72f_19_50</a>	
10	09/18/2020 20:30:25	lgtm	



We want this product to help bridge the gap from off-platform waterfalls to on-platform monetization. Therefore, the payout for equivalent queries needs to land in between these two

We trace here the journey of \$1 from an advertiser as it makes its way to a publisher under this new product.

We try to illustrate some intuition (in yellow) that:

If we pay out too aggressively, then publishers will adopt this rather than on-platform or other preferred solutions

If we pay out too conservatively, then publishers will remain on waterfall rather than adopt this product

This gives us upper/lower bounds.

We also know that we have only a 1-2% accuracy interval when we try to hit a particular margin, so we need to constrain more aggressively to ensure we don't accidentally hit outside the targets.

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
7	09/29/2020 23:03:12	update vocabulary to be RTB w/ pub relationship?	

AMENDED AND CONFIDENTIAL

Geoff

## Google Margins for gBid (revised)

On-platform >> G/Bid >> Multicall

Bid needs to:

1. Ensure good performance for advertisers
2. Meet multicall performance for publishers
3. On-platform performance is better or at parity

Assumptions:

- Expect partner platform to take 5% fee
- Margin systems have +/- 2% reliability

[REDACTED]

• Requires the least amount of eng & commercialization

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
2	10/07/2020 20:01:28	@nirmaljayaram@google.com @gfb@google.com What is the current on-platform margin?	

PRIVILEGED AND CONFIDENTIAL

Address multi call

Get better access to buy side, competitors likely 2 years ahead

AMENDED AND CONFIDENTIAL

Geoff

### Our vision: RTB will replace multi-call (revised)

**Two options (desired preference):**

1. On Platform
2. RTB where we pay pubs (aka gBid)

**RTB will replace multi-call through:**

- RTB performance = multi-call performance
- De-duplication between RTB and multi-call
- (Future) Update multi-call policy & enforcement for deprecation of multi-call

**Risk:**

- Performance:**
  - Multi-call performs better b/c it gets Authorized Buyer/3P demand and 3 flairs
  - Takes time to fine-tune gBid and outperform multi-call
- Pub adoption:** needs pubs to make explicit choice to adopt
- Partner coverage:** contract negotiations with partners requires partners to support gBid model

**Other considerations:**

- Launch gBid and monitor performance, coverage and partner adoption. If results are unsatisfactory, we can explore making direct pub relationship optional for a subset of partners (=classic AWBId).
- We will continue to handle in-house through Ad Connector in the near term

Multi call inefficient

World moving to RTB

We have to move to be competitive on buy side

Keeping both multi call and RTB does not make sense from business perspective

Id	Date	Text
11	10/01/2020 18:30:44	Agree. However, the process of deciding that RTB >> multicall will likely involve testing with publishers? Once we are confident the performance is there and it's possible to kill multicall, we can make an announcement and take the choice away.
2	10/01/2020 19:05:27	I imagine we can test through the awbid path first without even necessarily involving publishers right? Or we can try to run beta tests
7	10/01/2020 19:06:42	Two things worth noting: - Some of the onus on A/B testing falls on partner (just like we did that work for admob platform pub) - We probably can come up a mechanism for smoother migration e.g. if 3p clears out Admob from mediation chain whenever we submit bid via RTB channel (same as what admob does for FAN).
1	10/01/2020 19:50:26	once we are comfortable with RTB, we will set the limit to 1 call. I don't want to go down this world again of publishers running A/B and picking one of the other.
12	10/01/2020 19:50:26	Yea - I think we're saying the same thing. Everything would be via the partner (for instance, MoPub). But MoPub is running test with pub on the other end & our AMs are getting us direct feedback from the pub as well. Which is basically how FAN has operated through us and brought up their performance.
4	10/07/2020 17:35:45	Hi team, updated slide 2, 6, 10 based on today's discussion on gBid. PTAL. Thanks. @gbid@google.com
5	10/07/2020 17:35:45	Adding folks in case the group email notification doesn't go through. @tmaurer@google.com @apasha@google.com @cfacanha@google.com @nirmaljayaram@google.com @santoshkc@google.com @abrita@google.com @gfb@google.com @kebbitt@google.com @edweng@google.com @namvar@google.com

AMENDED AND CONFIDENTIAL

Geoff

## Risks & Mitigation

**BENEFITS:**

**Risks:**

- Waterfall could perform better b/c it gets Authorized Buyer/3P demand and 3 floors
  - Hoover and Bernanke can tune payout against floors
  - All's are small % of app buying, currently being re-worked by 1000, but payout gap is still a risk
- Buying inventory in multiple paths makes debugging complicated and eliminating multi-call hard (gBid and AWBid will both be tested with SDK signals for the first time)
  - Start with gBid to keep fewer integration paths
  - Use separate inventory IDs to simplify debugging
- In-house publishers may be unaddressable with current strategy
  - AdConnector for largest publishers
  - Remaining in-house not addressed today
- Some inventory will still be unavailable via gBid if publishers don't adopt the integration
  - Strategy is similar to platform
  - Push gBid strongly, evaluate AWBid path if inventory access plateaus well below 100%

**Integration options (by preference):**

1. On Platform
2. RTB where we pay pub (aka gBid)

**RTB will replace multi-call through:**

- RTB performance > multi-call performance

Multi call inefficient

World moving to RTB

We have to move to be competitive on buy side

Keeping both multi call and RTB does not make sense from business perspective

Id	Date	Text
13	10/01/2020 18:30:44	Agree. However, the process of deciding that RTB >> multicall will likely involve testing with publishers? Once we are confident the performance is there and it's possible to kill multicall, we can make an announcement and take the choice away.
4	10/01/2020 19:05:27	I imagine we can test through the awbid path first without even necessarily involving publishers right? Or we can try to run beta tests
8	10/01/2020 19:06:42	Two things worth noting: - Some of the onus on A/B testing falls on partner (just like we did that work for admob platform pub) - We probably can come up a mechanism for smoother migration e.g. if 3p clears out Admob from mediation chain whenever we submit bid via RTB channel (same as what admob does for FAN).
3	10/01/2020 19:50:26	once we are comfortable with RTB, we will set the limit to 1 call. I don't want to go down this world again of publishers running A/B and picking one of the other.
14	10/01/2020 19:50:26	Yea - I think we're saying the same thing. Everything would be via the partner (for instance, MoPub). But MoPub is running test with pub on the other end & our AMs are getting us direct feedback from the pub as well. Which is basically how FAN has operated through us and brought up their performance.
15	10/07/2020 21:05:43	Perhaps replace this entire thing with 1 line (which was earlier the title of this slide): "Our vision: RTB will replace multicall" The sub-bullet are too much detail and not necessary I think.

PRIVILEGED AND CONFIDENTIAL

Pros and Cons: RTB to Replace multi-call<sup>PRIVILEGED AND CONFIDENTIAL</sup>

Replace

Keep

- Potentially more revenue to pubs through multi call
- Inefficient and costly
- Self competition

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
8	09/24/2020 23:25:26	@gfb@google.com @ethanli@google.com  can you guys take a crack at proposing the pros and cons of replacing vs. keeping multi call?  based on our discussion I think we're all aligned that we want to replace multi call but let us know if you disagree.	

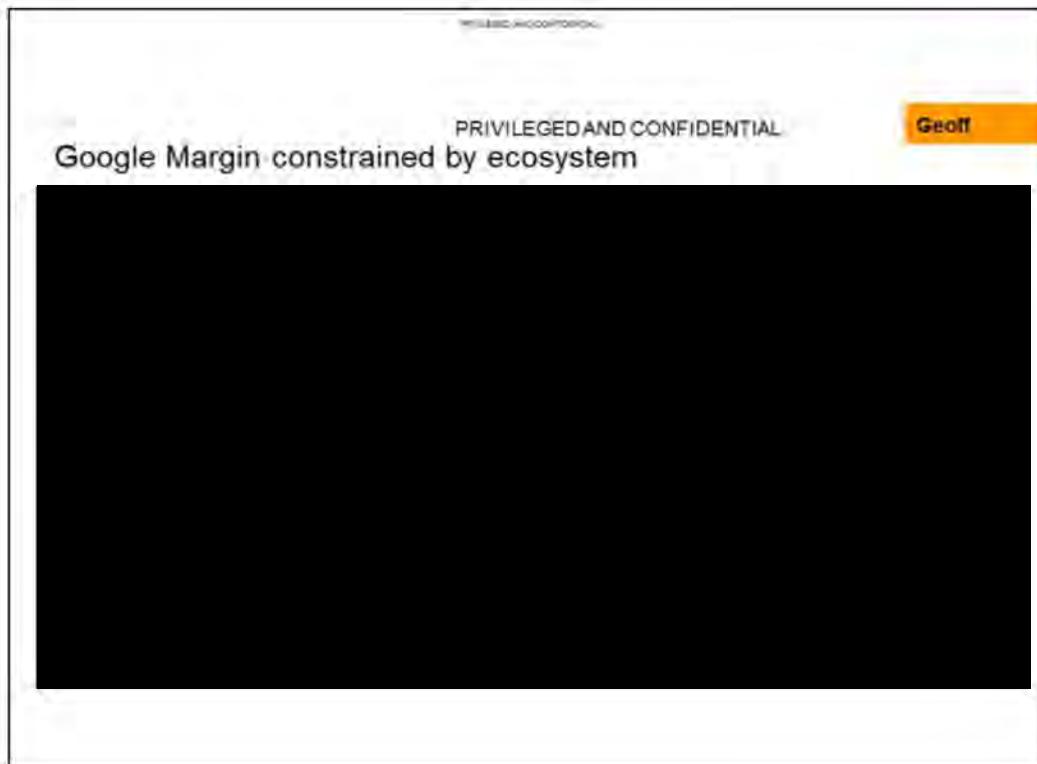
PRIVILEGED AND CONFIDENTIAL

Outline

PRIVILEGED AND CONFIDENTIAL

1. Inventory Principles - Tobias/Carlos/Ali/Deepti
  - a. Sellside & Multicall - **Geoff**
  - b. Publisher relationship - **Leads**
2. Background - might move to appendix/pre-read
  - a. Overview of Integration Points - **Ethan**
  - b. Infrastructure - AWBid - **Ethan**
3. Questions/Decisions - we want Sissie's guidance on these
  - a. Partner prioritization criteria - **Ethan/Ken**
  - b. Google Audience Data - **Ethan**
  - c. Margins - **Geoff**
  - d. Pub Experience / Migration path - **Ed**

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
4	09/29/2020 18:59:18	Let's remove the names before the meeting.	



We want this product to help bridge the gap from off-platform waterfalls to on-platform monetization. Therefore, the payout for equivalent queries needs to land in between these two

We trace here the journey of \$1 from an advertiser as it makes its way to a publisher under this new product.

We try to illustrate some intuition (in yellow) that:

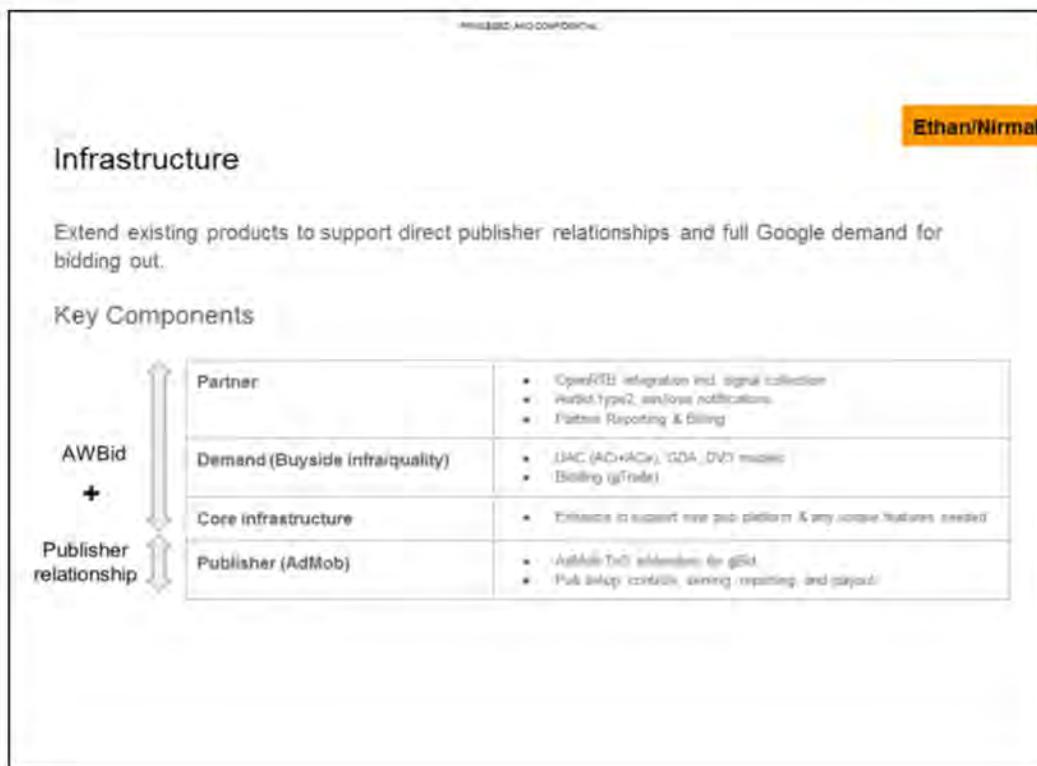
If we pay out too aggressively, then publishers will adopt this rather than on-platform or other preferred solutions

If we pay out too conservatively, then publishers will remain on waterfall rather than adopt this product

This gives us upper/lower bounds.

We also know that we have only a 1-2% accuracy interval when we try to hit a particular margin, so we need to constrain more aggressively to ensure we don't accidentally hit outside the targets.

Id	Date	Text	PRIVILEGED AND CONFIDENTIAL
7	09/17/2020 17:40:46	@apasha@google.com @nirmaljayaram@google.com I think this captures Nirmal's argument, thoughts?	
6	09/17/2020 21:50:09	This is a really good diagram. Will we consider changing RTB margins after we deprecate mediation waterfalls? Presumably we will need to buy ourselves more space for on-platform advantage.	
5	09/21/2020 05:12:48	Geoff, how do we handle off-platform multi-call in this scenario? [REDACTED]	
9	09/29/2020 18:31:42	overview on margins on awbid today and how they compare w/ other inventories	
8	09/29/2020 18:31:42	(moved this slide to appendix, a new copy exists upstairs in #16)	



Speaker notes: Partner component and Integration all these components is major pieces of work here.

